

Course Outline

School / Portfolio: Faculty of Education and Arts

Course Title: USES OF SCREEN TECHNOLOGIES

Course ID: FLMOL1111

Credit Points: 15.00

Prerequisite(s): (BAFND1002 or equivalent)

Co-requisite(s): Nil

Exclusion(s): Nil

ASCED Code: 100799

Program Level:

AQF Level of Program						
	5	6	7	8	9	10
Level						
Introductory	■	■	✓	■	■	■
Intermediate	■	■	■	■	■	■
Advanced	■	■	■	■	■	■

Learning Outcomes:

Knowledge:

- K1.** Demonstrate basic understanding of concepts relating to screen media;
- K2.** Reflect a basic knowledge of dimensions of screen media, including industries, texts and audiences;
- K3.** Demonstrate a basic overview of significant developments in the history of screen media and relationships between film, television and digital screen media;
- K4.** Reflect a theoretically informed basic knowledge of uses of screen media, including economic, political, community and individual uses.

Skills:

- S1.** Apply theoretical concepts to uses of screen technologies;
- S2.** Think analytically about various dimensions of screen technologies, including industries, texts and audiences;
- S3.** Think analytically about various – actual and potential – uses of screen technologies and their relationships to society;
- S4.** Situate earlier and current screen technologies within contexts, such as the international, local, social, economic and historical;
- S5.** Apply basic skills in academic research, writing and referencing.

Application of knowledge and skills:

- A1.** Write an analysis of a screen text, viewing context or screen technological development;

Course Outline

FLMOL1111 USES OF SCREEN TECHNOLOGIES

- A2.** Apply, in written form, ideas from secondary texts to a screen technology or the use of a screen technology;
- A3.** Contribute to discussions about conceptual, theoretical, contextual and/or historical aspects of a range of screen technologies;
- A4.** Devise a written argument informed by research, critical thinking and analysis of a screen text or screen technology;
- A5.** Use correct methods of research and citation of written work.

Course Content:

A detailed weekly schedule and text list will be provided at the beginning of the teaching period.

Values and Graduate Attributes:

Values:

- V1.** Awareness of uses of screen technologies that are linked to social relationships and not limited to technology-fetishism, profit-seeking and/or moral panic;
- V2.** Basic awareness of the complexity, multiplicity and dynamism of relationships between screen technologies and society;
- V3.** Basic understanding of how individuals and groups engage in complex and diverse ways with screen technologies;
- V4.** Awareness of affinities and differences between local and international uses of screen technologies and the significance of these;
- V5.** Encouragement of continuing reflection on and analysis of how new screen technologies are received, their potential uses and application in local, national and international contexts.

Graduate Attributes:

Attribute	Brief Description	Focus
Continuous Learning	Students have basic knowledge of various aspects of and developments in screen media; how past developments inform understanding of current developments; and the value of embracing change.	High
Self Reliance	Students have developed an ability to undertake and complete written work independently.	High
Engaged Citizenship	Students have an ability to engage with a range of other people in discussing aspects of the media, and an awareness of how users contribute to screen culture.	Medium
Social Responsibility	Students demonstrate knowledge of diverse, local and global, uses of the media and how these contribute to society.	Medium

Learning Task and Assessment:

Learning Outcomes Assessed	Assessment Task	Assessment Type	Weighting
K1, K2, K3, K4, S1, S1, S3, S4, A3.	Prepare for and participate in group discussion with other students about course content; to be undertaken either in person or online, with the available option/s specified at the start of the semester.	Tutorial preparation and participation	5-15%

Course Outline

FLMOL1111 USES OF SCREEN TECHNOLOGIES

Learning Outcomes Assessed	Assessment Task	Assessment Type	Weighting
K1, K2, S1, S2, A1, A2, A5.	Analyse and apply a concept, theory or approach taught in the course.	Short analytical paper	10-20%
K1, K2, K3, K4, S1, S2, S3, S4, A1, A2.	Demonstrate understanding of and ability to apply a range of concepts, theories and/or approaches taught in a specified portion of the course.	Test	20-30%
K1, K2, K4, S1, S2, S3, S4, A1, A2, A4, A5.	Develop, organise and present in essay form an argument addressing a topic relating to concepts, theoretical material or an approach in the course.	Essay	45-55%

Adopted Reference Style:

MLA