

Course Outline

School / Portfolio: Faculty of Education and Arts

Course Title: SCULPTURE PRACTICE 2

Course ID: GVAGC1612

Credit Points: 15.00

Prerequisite(s): Nil

Co-requisite(s): (OHSGC1001)

Exclusion(s): Nil

ASCED Code: 100301

Program Level:

AQF Level of Program						
	5	6	7	8	9	10
Level						
Introductory	■	■	✓	■	■	■
Intermediate	■	■	■	■	■	■
Advanced	■	■	■	■	■	■

Learning Outcomes:

Knowledge:

- K1.** Appraise diverse principles and concepts of visual language in two-dimensional representation
- K2.** Acquire vocabulary appropriate to the terminology of the fine arts, especially sculpture
- K3.** Explore abstract and philosophical issues and concepts as well as practical issues involved in the creative processes of two dimensional and multi-dimensional art and design

Skills:

- S1.** Use a variety of media for visual communication in two dimensional and multi-dimensional art and design
- S2.** Analyse and solve conceptual and technical problems in creative two dimensional and multi-dimensional arts practice
- S3.** Select and utilise materials to realise creative concepts in two dimensional and multi-dimensional practices

Application of knowledge and skills:

- A1.** Apply skills and knowledge of analytical techniques in examining two dimensional art and design
- A2.** Reflect critically on formal and conceptual issues in the production and perception of two dimensional and multi-dimensional art and design
- A3.** Apply skills and knowledge of analytical techniques in producing two dimensional art and design

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Course Content:

Topics may include:

- The fundamental principles of visual arts practice
- Elements and technical aspects in two dimensional and multi-dimensional creative arts
- The importance of individual aptitudes in multi-dimensional visual arts
- Interdisciplinary art making processes
- Art theory in two dimensional and multi-dimensional design
- Experimental and interpretive visual investigations
- Sculptural construction
- Performance as creative arts
- Video and installation arts practices

Values and Graduate Attributes:

Values:

- V1.** Develop a willingness to explore and take creative risks
- V2.** Appreciate and respect various attitudes and values within contemporary arts practice
- V3.** Value the importance of initiative, enthusiasm and commitment
- V4.** Respect and practise professional, and responsible behaviour in the workplace
- V5.** Promote the importance of attention to detail and completion of tasks

Graduate Attributes:

Attribute	Brief Description	Focus
Continuous Learning	Students develop their abilities to identify and understand two dimensional and multi-dimensional creative arts practices and sites of learning	High
Self Reliance	Students develop skills in independent research and analysis concerning two dimensional and multi-dimensional creative and visual arts	High
Engaged Citizenship	Students engage with ideas, concepts, debates and perspectives about two dimensional and multi-dimensional creative and visual arts	High
Social Responsibility	Students develop their understanding of ethical and professional codes and practices in two dimensional and multi-dimensional creative and visual arts	Medium

Learning Task and Assessment:

Learning Outcomes Assessed	Assessment Task	Assessment Type	Weighting
K1 K2 K3 A1 A2	Acquiring and recording material in journal/sketchbook that demonstrates the generation and development of concepts, visual images, working drawings etc. through graphic presentation and written notes.	Presentation of a Journal/ Sketchbook	15-25%
K1 K2 K3 S1 S2 S3 A1 A3	Development of a body of original artworks that responds to set tasks.	Presentation of a folio of work.	75-85%

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Adopted Reference Style:

Chicago